NAME

    ppgmdot - get mdot and field pointer buffer address

SYNOPSIS

    char **ppgmdot()

DESCRIPTION

Ppgmdot(3L) will return the address of the buffer (which was set by the last **ppsmdot**). If **ppsmdot** had not been called prior to **ppgmdot**, then **ppgmdot** will return a zero.

Ppsmdot(3L) is used to tell the pattern matcher (**ppmatch(3L)**) the location of the buffer to be used to store the pointer values which are set by the **mdot**, **deffld**, **startfld** and **endfld** built-in patterns. If **ppsmdot** is never called or if the value of the **ppsmdot** argument is '**(int *) 0**', then **mdot**, **deffld**, **startfld** and **endfld** primitives are ignored by the matcher.

Ppmdotsiz(3L) can be used to optain the size of the buffer whose address is obtained by ppgmdot().

SEE ALSO

    ppmatch(3L), ppsmdot(3L), ppmdotsiz(3L), pattern(5L)

DIAGNOSTICS

Ppsmdot and **ppgmdot** produce no diagnostics, and they never change the value of **pperrno**.

BUGS

Ppsmdot and **ppgmdot** are very simple assembly language routines which are a part of the **ppmatch(3L)** subroutine in the pattern library. They do not use **csv(2)** and **cret(2)** so **adb(1)** will not show any auto variables for them.